

Concordia University, Nebraska accepts up to 70 hours** of credit from a two-year college toward the completion of a four-year program of study. Only courses with a grade of C- or above will be accepted for transfer credit. Students must also complete a minimum of 30 hours at CUNE with a minimum of 12 hours completed at the 300 or 400 level. A minimum of 120 hours must be completed with total hours required varying by major.

General Education - Students who complete an **Associate of Arts Degree**, or an **Associate of Science Degree** shall be considered to have completed all but the Cornerstones courses of the general education requirements. Specific General Education and graduation requirements can be found in the Undergraduate Catalog. **This document is a guide only. Official credit transfer will be determined by the CUNE Registrar's office.**

CUNE: BA – Graphic Design				NECC: AA Graphic Design		
CUNE Course #	CUNE Course Name	Hours		NECC Course #	NECC Course Name	Hours
Major: Graphic Design		Total Hours	61 - 63			
ART 103	Studio 1 – Observational Drawing I	3		ARTS 1250	Drawing Logic I	3
ART 145	Digital Imaging	3				
ART 161	Visual Studies	3				
ART 190	Graphic Design	3		GCAD 1450	Graphic Arts I	3
ART 203	Two-Dimensional Design	3		ARTS 1300	Design I	3
ART 205	Three-Dimensional Design	3				
ART 235	Digital Photography	3		GCAD 1700	Digital Photography	3
ART 271	Art History I	3		ARTS 1050	Introduction to Art History and Criticism I	
ART 272	Art History II	3		ARTS 1060	Introduction to Art History and Criticism II	3
ART 273	Art History III	3				
ART 280	Typography	3		GCAD 1100	Typography	3
ART 303	Layout and Design	3				
ART 351	Illustration	3				
ART 365	Interactive Design	3				
ART 390	Graphic Design Internship	1 - 3				
ART 403	Brand Development	3				
ART 407	Design Systems	3		GCAD 2450	Graphic Arts II	3
ART 489	Portfolio and the Art Vocation	3				
ART 490	Cross Platform Narrative Design	3				
Electives	Select two courses from:	6				
ART 102	Intro to Film Theory	(3)				
ART 213	Studio II – Integrated materials	(3)				
ART 214	Studio III – Figure & Time	(3)				
ART 241	Advanced Video Production	(3)				
Art 315	Printmaking	(3)				
ART 335	Advanced Digital Photography	(3)				
ART 352	Digital Illustration	(3)				
ART 366	Advanced Interactive Design	(3)				