



SUNDAY NIGHT YOUTH BASKETBALL LEAGUE

Beginning September 10<sup>th</sup>

Limited spots available!



# S.N.Y.B.L.

## SUNDAY NIGHT YOUTH BASKETBALL LEAGUE

This league provides young basketball players the chance to compete in a game environment against players of similar age — all within a Christian atmosphere. This is a great opportunity to develop your basketball skills and get ready for the upcoming basketball season!

- Format:** Teams will be formed by the coaches based on an evaluation on Sunday, September 10th. Each night will then consist of a team practice followed by league games. A league tournament will be held the final Sunday.
- Who:** Girls in 3rd through 8th grades
- Dates:** Every Sunday Night, September 10th through October 8th
- Location:** Concordia University, Nebraska, Walz Human Performance Complex
- Cost:** \$90 and includes a league shirt
- Divisions and times:**
- |                |                |                          |
|----------------|----------------|--------------------------|
| 3rd-5th grades | 1:00-2:30 p.m. |                          |
| 6th-8th grades | 2:30-4:00 p.m. | Limited spots available! |
- Registration:** Online at [cune.edu/SNYBL](http://cune.edu/SNYBL) or complete the form and mail with payment to the address below.

Name \_\_\_\_\_ Grade \_\_\_\_\_ School \_\_\_\_\_

Address \_\_\_\_\_ City, State, Zip \_\_\_\_\_

Email \_\_\_\_\_ Emergency/Cell Number \_\_\_\_\_

Shirt Size (circle one):      Youth S      Youth M      Youth L      Adult S      Adult M      Adult L

### Parental/Medical Consent:

All participants must complete a Medical Release Form. This can be located at [cune.edu/SNYBL](http://cune.edu/SNYBL). For those that attended Concordia summer camp, your Medical Release Form is on file and there is no need to fill out another.

I have previously attended summer camp—no new medical release is needed

Make checks payable to:      Concordia University, Nebraska  
Attn: Women's Basketball  
800 North Columbia Avenue  
Seward, Nebraska 68434